

# Stackelberg Thresholds on Parallel Networks with Horizontal Queues

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# Outline

- 1 Routing Games and Stackelberg Routing
  - Routing Game
  - Stackelberg routing game
  - The Non-compliant First (NCF) strategy
  
- 2 Stackelberg thresholds
  - Definition
  - Main results
  - Numerical example

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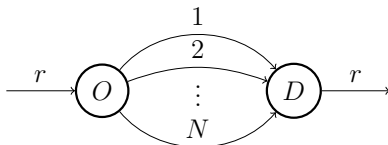
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# Congestion Routing Game

- Parallel network,  $N$  edges (links)
- Continuum of players  $[0, r]$ . Total flow demand  $r$  (jobs/s, cars/s)
- Action set of player  $p \in [0, r]$ : routes  $\{1, \dots, N\}$

$$A : [0, r] \rightarrow \{1, \dots, N\}$$

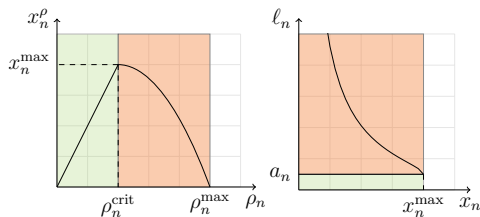
- Cost for any player  $p$  with  $A(p) = n$ : latency  $\ell_n(x_n, m_n)$ . Depends on
  - ▶ total flow  $x_n$  on link  $n$ .  $x_n = m(A^{-1}(\{n\}))$ .  $x_n \in [0, x_n^{\max}]$
  - ▶ congestion state  $m_n \in \{0, 1\}$
- Game entirely described by vectors  $x$  and  $m$
- Total cost:  $C(x, m) = \sum_n x_n \ell_n(x_n, m_n)$



# Model assumptions

$$\ell_n : [0, x_n^{\max}] \times \{0, 1\} \rightarrow \mathbb{R}_+$$

- $\ell_n(\cdot, 0) = a_n$  constant
- $\ell_n(\cdot, 1)$  is decreasing from  $(0, x_n^{\max})$  onto  $(a_n, +\infty)$
- $\lim_{x_n \rightarrow x_n^{\max}} \ell_n(x_n, 1) = a_n$



Assume  $a_1 < a_2 < \dots < a_N$

# Nash equilibria

## Nash equilibrium

$(x, m)$  is a Nash equilibrium if

$$n \in \text{supp}(x) \Rightarrow \forall k, \ell_n(x_n, m_n) \leq \ell_k(x_k, m_k)$$

Example:

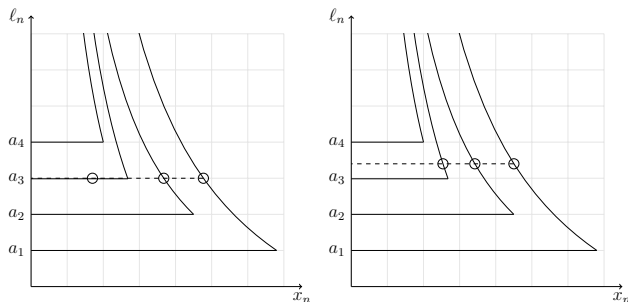


Figure : Single-link-free-flow equilibrium (left) and congested equilibrium (right)

# Nash equilibria

- No essential uniqueness.
- But at most  $2N$  equilibria

## Best Nash equilibrium (one with minimal cost)

- is a single-link free-flow eq
- has minimal support
- can be computed in  $O(N^2)$  time

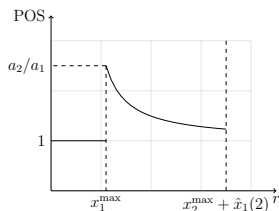


Figure : Price of stability of a 2-link network

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# Stackelberg routing game

Stackelberg Game: A central authority (leader) **has control over a fraction  $\alpha$**  of the total flow.

Example: through a phone app.

- some drivers are **altruistic**
- **incentivize** drivers to participate, e.g. through lotteries

# Stackelberg routing game

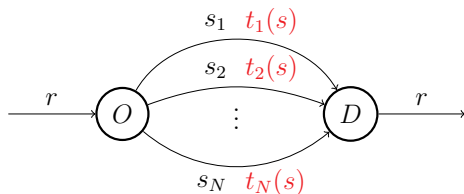
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Stackelberg game

- Leader: route “compliant” players ( $\alpha r$ ): strategy  $s \in \prod_{n=1}^N [0, x_n^{\max}]$
- Followers ( $(1 - \alpha)r$ ) choose their routes selfishly after  $s$  is revealed strategy  $t(s), m(s)$



Leader seeks to minimize total cost  $C(s + t(s), m(s))$

# How can Stackelberg routing help?

## Simple example

- $r = 10$  units of flow.
- control  $\alpha = .04$

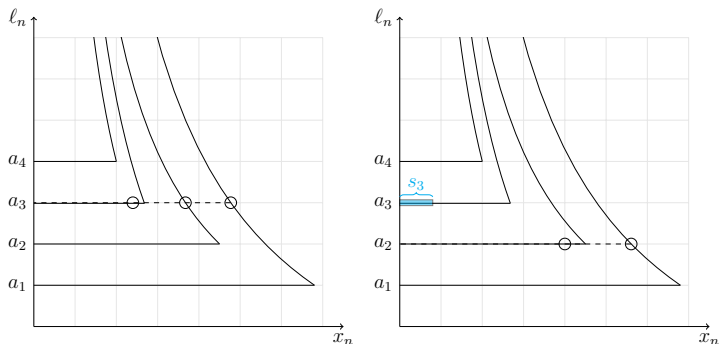


Figure : Best Nash equilibrium with  $\alpha = 0$  (left) and  $\alpha = .04$  (right)

Note: this strategy  $s$  is not optimal.

# Optimal Stackelberg Strategy

## Definition: Optimal Stackelberg strategy

$s^*$  is an optimal strategy if the cost of the induced equilibrium

$$C(s^* + t(s^*), m(s^*))$$

is minimal over  $S(N, r, \alpha)$

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# Non-compliant First

## Non-compliant first strategy $\bar{s}$

- Compute BNE of non-compliant flow alone:  $(\bar{t}, \bar{m}) = \text{BNE}(N, (1 - \alpha)r)$
- Compute  $\bar{s}$ : Assign the compliant flow by **filling remaining links** (non congested by non-compliant) each to max capacity.

Can compute it in P time

## Theorem

*The NCF strategy  $\bar{s}$  is optimal.*

# Non-compliant first (NCF)

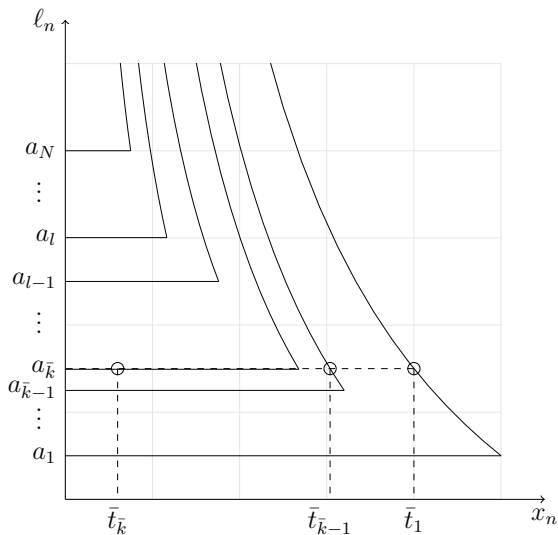


Figure : Non-compliant first strategy  $\bar{s}$

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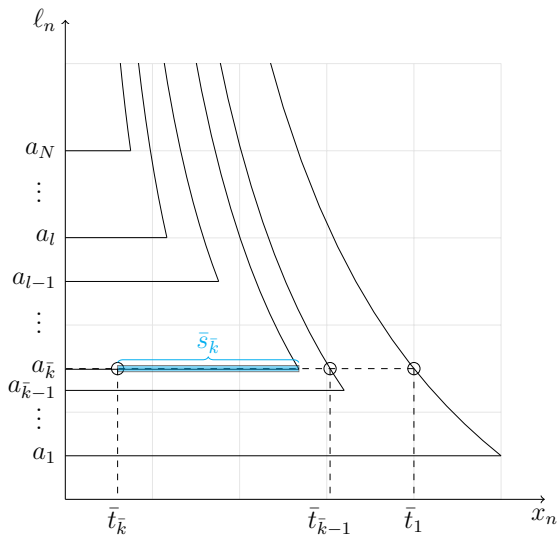


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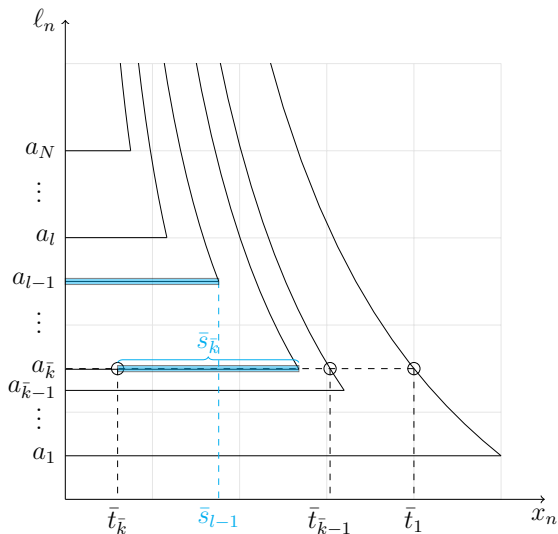


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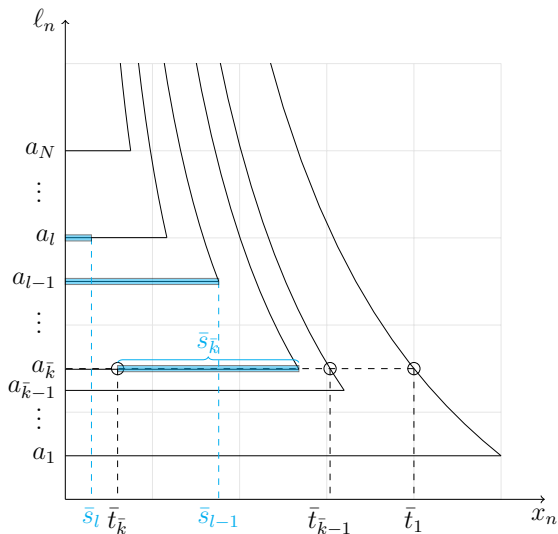


Figure : Non-compliant first strategy  $\bar{s}$

# Set of optimal Stackelberg strategies

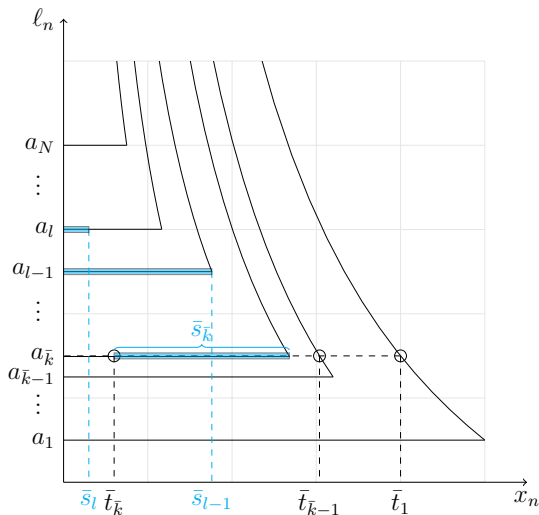


Figure : Example of an optimal Stackelberg strategy  $s = \bar{s} - \epsilon$ .

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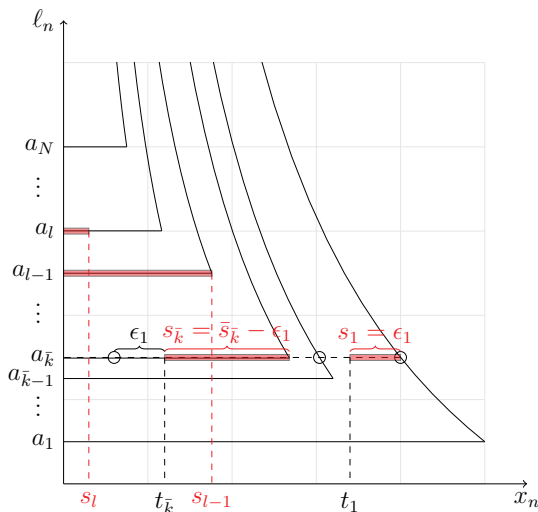


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# Stackelberg thresholds

## Definition

Given a demand  $r$ , the Stackelberg threshold is the **smallest  $\alpha$  such that the induced Stackelberg eq. with compliance rate  $\alpha$  has strictly lower cost**

$$\alpha(r) = \inf\{\alpha : C_{\text{NCF}}(\alpha) < C_{\text{Nash}}\}$$

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# Main results

- For fixed  $r$ , cost function is piecewise-constant in  $\alpha$ . Discontinuities are a subset of

$$\left\{ \frac{r - r^{\text{NE}}(k)}{r}, k \in \{1, \dots, N\} \right\}$$

- $r^{\text{NE}}(k)$  maximum demand for which Nash eq. has support  $\{1, \dots, k\}$



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- $r^{\text{NE}}(k)$  maximum demand for which Nash eq. has support  $\{1, \dots, k\}$
- Explicit expression for the cost
- Explicit expression for the Stackelberg threshold as a function of  $r$

$$\alpha(r) = 1 - \frac{r^{\text{NE}}(k(r))}{r}$$

## Stackelberg thresholds illustration

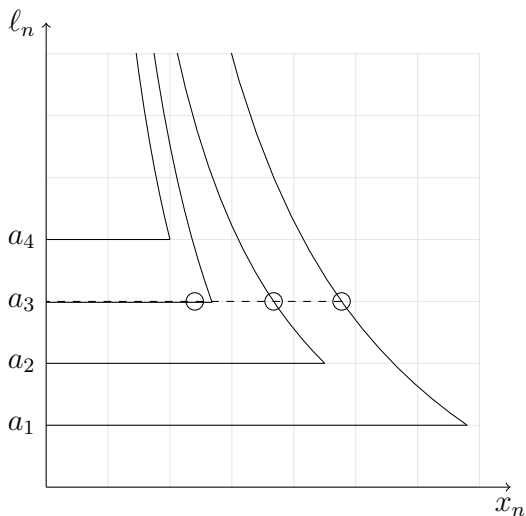


Figure : Illustration on a simple example

# Stackelberg thresholds illustration

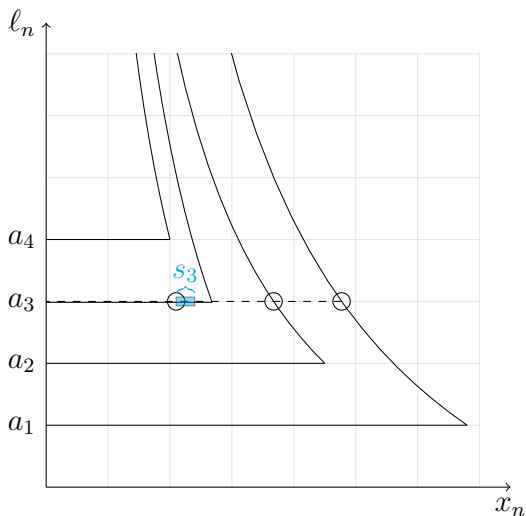


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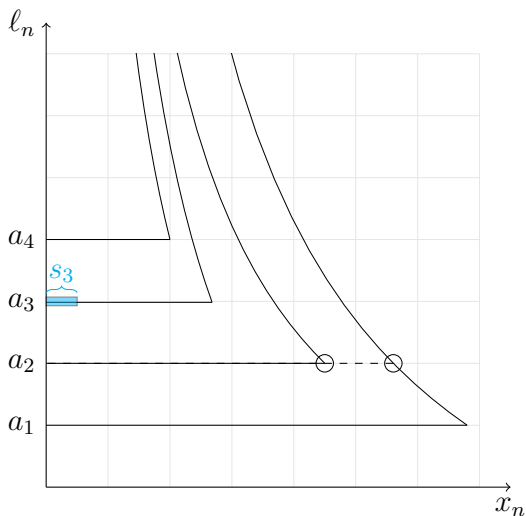


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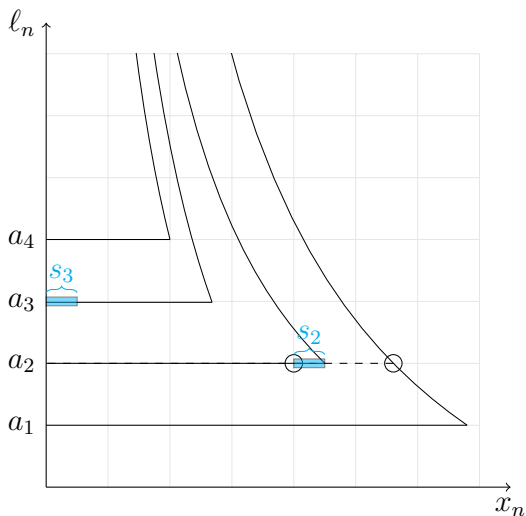


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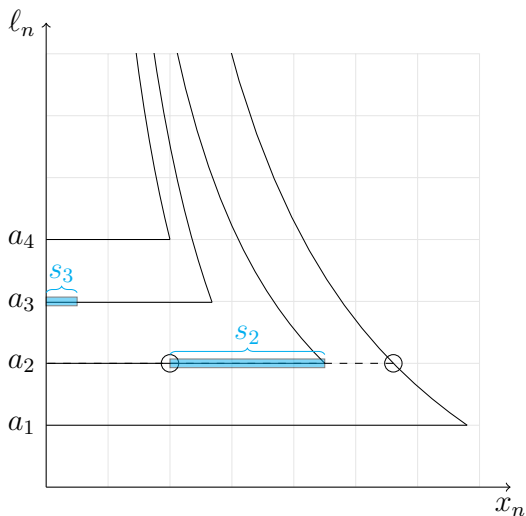


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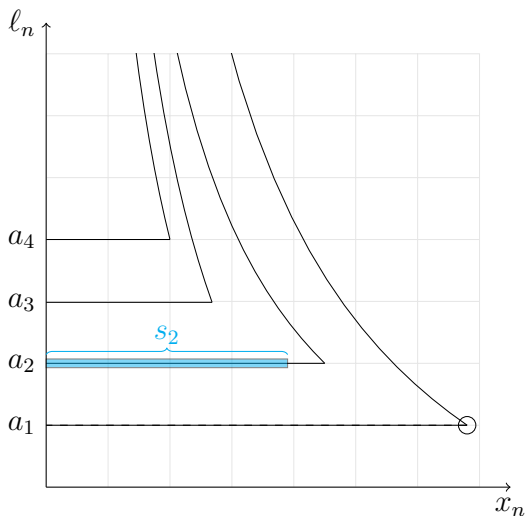


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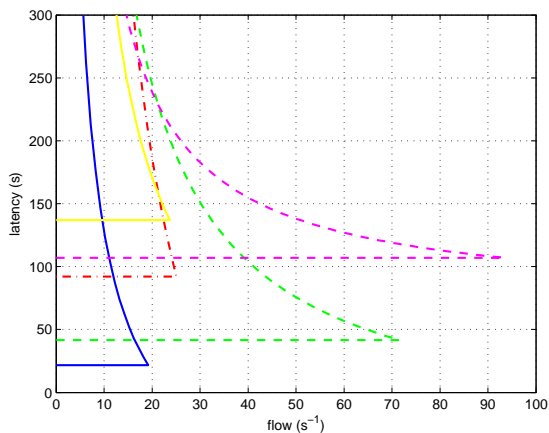


Figure : Latency functions

# Numerical example

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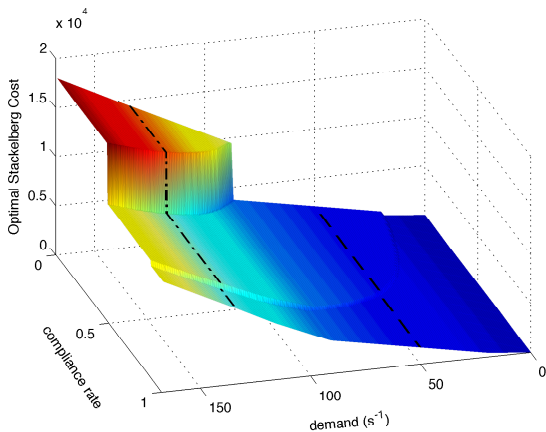


Figure : Cost as a function of demand  $r$  and compliance rate  $\alpha$

# Numerical example

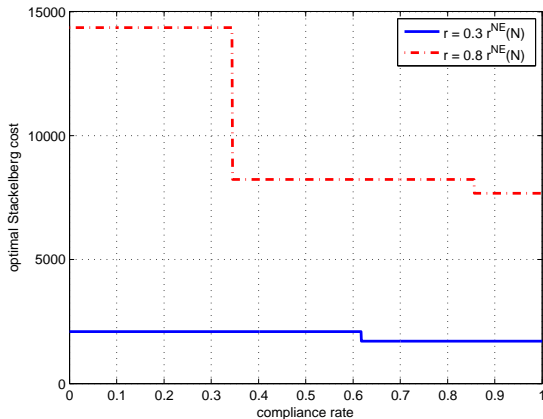


Figure : Cost as a function of compliance rate  $\alpha$  for fixed demand

## Numerical example

- Explicit expression for the Stackelberg threshold as a function of  $r$

$$\alpha(r) = 1 - \frac{r^{\text{NE}}(k(r))}{r}$$

# Numerical example

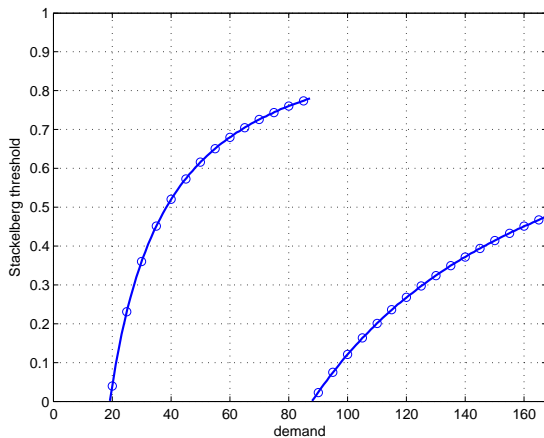


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# Summary and future work

- Class of latency functions designed for physical networks (transportation).
- In the parallel network case, can solve for Nash equilibria and optimal Stackelberg strategies in  $O(N^2)$  time.
- Explicit expression for the Stackelberg thresholds and the optimal cost function

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## Possible extensions

- More general network topologies
- Heterogeneous case: more than one player type, with different cost functions.
- Repeated routing, limited information, online learning.



[1] Y. Jebbari, W. Krichene, J. Reilly, A. Bayen. “Stackelberg Thresholds on Parallel Networks with Horizontal Queues”, 52nd IEEE Conference on Decision and Control.

[2] W. Krichene, J. Reilly, S. Amin, A. Bayen. “Stackelberg Routing on Parallel Networks with Horizontal Queues”, 51st IEEE Conference on Decision and Control.

[3] W. Krichene, J. Reilly, S. Amin, A. Bayen. “Characterization and Computation of Nash Equilibria on Parallel Networks with Horizontal Queues”, 51st IEEE Conference on Decision and Control.

Thank you.